

Parallel Computing

OpenMP and **MPI**



OpenMP

- API for shared memory programming
- Program the threads
- Supported by C/C++ and Fortran



MPI

- API for distributed memory programming
- Program the processes
- Works on shared memory parallel computers as well
- Used from C/C++, Fortran, Python, R etc





OpenMP

• Generally used for loop parallelization



• 'i' is **private** variable by default; 'a', 'y' and 'x' are **shared**

OpenMP



• Another way to parallelize a loop

By default only outer loop variable is *private.* In order to make any other variable private/shared among different threads it has to be specified explicitly.

Major part of OpenMP programming is deciding what would be shared and what would not be.

• Syntax

Directives: parallel; for/sections/single; parallel for; barrier/critical/atomic/ordered

Clauses: shared/private; schedule; nowait; if; reduction; num_threads ...



```
#include <omp.h>
..
// Parallel Region
#pragma opm directive_name [Clauses...]
{
...
}// end of parallel region
```



MPI

- Every processor runs the same code!
- Only considers process communication; no control over mapping processes to CPUs
- Communicator
 - Processes are numbered 0, 1, ... to N-1
 - Default communicator (MPI_COMM_WORLD) contains all processes
 - Query functions
 - MPI_Comm_size(MPI_COMM_WORLD, nproc): gets the number of processes
 - MPI_Comm_rank(MPI_COMM_WORLD, rank): gets the process ID (rank)

```
#include "mpi.h"
#include <stdio.h>
main (int argc, char* argv[])
{
    int np, pid;
    MPI_Init(&argc, &argv); // Initializes MPI
    MPI_Comm_size(MPI_COMM_WORLD, &np);
    MPI_Comm_size(MPI_COMM_WORLD, &pid);
```

printf("# Proc = %d, Proc ID = %d", np, pid);

```
MPI_Finalize(); // Clean Up
```

NanoCAD Lab

Compile: mpicxx main.cpp Execute: mpiexec –n <num of proc> a.out



MPI

- MPI_Send(sendbuf, cnt, MPI_INT, des, tag, communicator
 Starting address # Elems Data Type ID of dest Message Tag
 Communicator proc
- MPI_Recv(recvbuf, cnt, MPI_INT, src, tag, comm, &stat)

Status object

```
MPI_Comm_rank(comm, &rank);
if (rank == 0) {
    MPI_Send(sendbuf, cnt, MPI_INT, 1, 0, MPI_COMM_WORLD);
    MPI_Recv(recvbuf, cnt, MPI_INT, 1, MPI_ANY_TAG, MPI_COMM_WORLD, &stat);
}
else { // Rank = 1
    MPI_Send(sendbuf, cnt, MPI_INT, 0, 0, MPI_COMM_WORLD);
    MPI_Recv(recvbuf, cnt, MPI_INT, 0, MPI_ANY_TAG, MPI_COMM_WORLD, &stat);
}
```



Comparison

- Pros of OpenMP
 - easier to program and debug than MPI
 - directives can be added incrementally gradual parallelization
 - can still run the program as a serial code
 - serial code statements usually don't need modification
 - code is easier to understand and maybe more easily maintained
 - no need to install additional libraries, supported by compiler
- Cons of OpenMP
 - can only be run in shared memory computers (shared memory programming)
 - mostly used for loop parallelization
- Pros of MPI
 - runs on either shared or distributed memory architectures (distributed memory programming)
 - can be used on a wider range of problems than OpenMP
 - each process has its own local variables
 - distributed memory computers are less expensive than large shared memory computers
- Cons of MPI
 - requires more programming changes to go from serial to parallel version
 - can be harder to debug
 - performance is limited by the communication network between the nodes
- Source: http://www.dartmouth.edu/~rc/classes/intro_mpi/parallel_prog_compare.html



Resources

- OpenMP
 - www.openmp.org
- MPI
 - OpenMPI: <u>www.open-mpi.org</u>
 - MPICH2:

www.mcs.anl.gov/research/projects/mpich2

Download – configure – make – make install