

Case studies in Optimization

- Monte-Carlo statistical optimization

Candidate Problems for Monte-Carlo

- Problems of the form:

$$\begin{array}{ll}\text{minimize} & \int f_0(x, t) dt \\ \text{subject to} & f_i(x) \leq 0 \\ & g_j(x) = 0\end{array}$$

$$\begin{array}{ll}\text{minimize} & f_0(x) \\ \text{subject to} & \max_v(f_i(x, v)) \leq 0 \\ & g_j(x) = 0\end{array}$$

- are commonly found in real world problems
- Monte-Carlo is good for problems that are too complex to solve directly

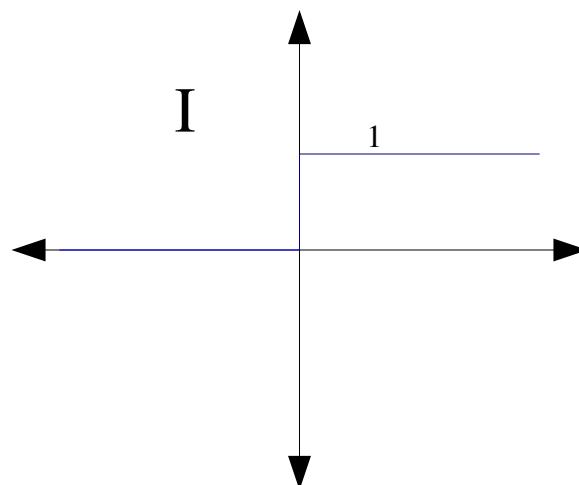
Example Problems

- Example 1: Cost over time

minimize $\int \text{profit} (x, t) dt - \int \text{parts_cost} (x, t) dt$
subject to manfacturable $(x) \geq 0$

- Example 2: Maximize Yield

maximize $\int I (\text{specs} (x, v) - s_{\min}) dv$
subject to manufaturable $(x) \geq 0$



Example Problems

- Example 3: Minimize

$$\begin{aligned} \text{minimize} \quad & \text{profit}(x) \\ \text{subject to} \quad & \max(\text{risk}(x)) \leq 5 \end{aligned}$$

- Example 4: Yield Constraint

$$\begin{aligned} \text{maximize} \quad & \int \text{profit}(x, v) d v \\ \text{subject to} \quad & \int I(\text{specs}(x, v) - s_{\min}) d v \geq 95 \% \end{aligned}$$

Monte Carlo & Optimization

Monte-Carlo can be used in a variety of ways

$$\begin{array}{ll} \text{minimize} & \int f_0(x, t) dt \\ \text{subject to} & f_i(x) \leq 0 \\ & g_j(x) = 0 \end{array}$$

$$\begin{array}{ll} \text{minimize} & f_0(x) \\ \text{subject to} & \max_v(f_i(x, v)) \leq 0 \\ & g_j(x) = 0 \end{array}$$

The function evaluations are

fast	Stochastic Gradient	Scenario
slow	Sample Average Approximation	Scenario

Stochastic Gradient

- Method to solve:

$$\begin{aligned} \text{minimize} \quad & \int f_0(x, t) dt \\ \text{subject to} \quad & f_i(x) \leq 0 \\ & g_j(x) = 0 \end{aligned}$$

- Best when $\int f_0(x, t) dt$ can be evaluated relatively quickly
- Estimate the gradient using Monte-Carlo methods

$$\frac{\partial}{\partial x} \int f_0(x, t) dt \approx \sum_{i=1}^N \frac{\partial f_0(x, t_i)}{\partial x}$$

- Use this gradient for optimization

Stochastic Gradient

- Example: minimize $\int \max \{ \text{Delay} (x, t) - d_{\min}, 0 \} dt$
subject to $\text{Power} (x) \leq P_{\min}$
 $x \in \mathbb{R}^{1000}$
- Estimate the gradient using Monte-Carlo methods

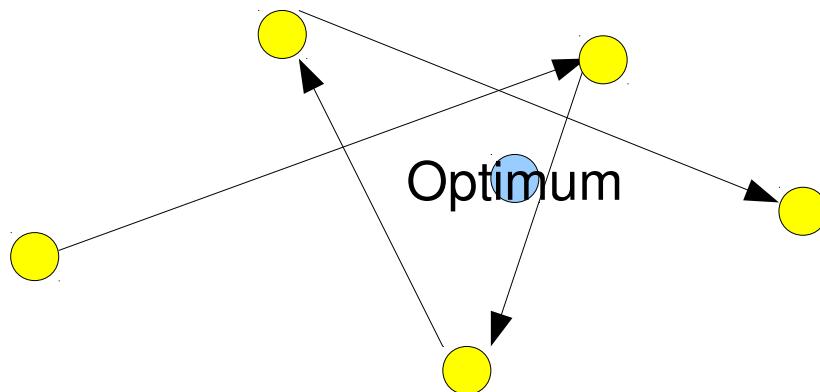
$$\nabla_x \int \max \{ \text{Delay} (x, t) - d_{\min}, 0 \} dt \approx \sum_{i=1}^N \nabla_x \max \{ \text{Delay} (x, t_i) - d_{\min}, 0 \}$$

- Optimize using this approximate gradient (e.g. gradient descent)

$$x^{k+1} = x^k + \alpha \sum_{i=1}^N \nabla_x \max \{ \text{Delay} (x, t_i) - d_{\min}, 0 \}$$

Stochastic Gradient

- How does this work in practice:
 - Expect to get close to the optimum
 - The larger the N, the closer to the optimum



- Small errors in the gradient computation may prevent convergence
- Need ~100's of iterations

Sample Average Approximation

Convert the problem:

$$\begin{array}{ll} \text{(1) minimize } & \int f_0(x, t) dt \\ \text{subject to } & f_i(x) \leq 0 \\ & g_j(x) = 0 \end{array} \xrightarrow{\text{approx}} \begin{array}{ll} \text{(2) minimize } & \frac{1}{N} \sum_{i=1}^N f_0(x, t_i) dx \\ \text{subject to } & f_i(x) \leq 0 \\ & g_j(x) = 0 \end{array}$$

- Fix N samples, and solve the resulting problem
- Useful when $\int f_0(x, t) dt$ is difficult to evaluate
- The solutions to (2) are feasible in (1)
- As N gets large, the solutions get better
- This generally works well
 - Current research studies these formulations

Sample Average Approximation

Example

$$\begin{array}{ll} \text{minimize} & \int \exp(v^T x) p(v) dv \\ \text{subject to} & \|x - x_0\| \leq 0 \\ & x \in \mathbb{R}^{100}, y \in \mathbb{R}^{100} \end{array} \xrightarrow{\text{approx}} \begin{array}{ll} \text{minimize} & \frac{1}{N} \sum_{i=1}^N \exp(v_i^T x) \\ \text{subject to} & \|x - x_0\| \leq 0 \\ & x \in \mathbb{R}^{100}, y \in \mathbb{R}^{100} \end{array}$$

- Pick N samples, solve the simplified problem, repeat!
 - Note that $\int \exp(v^T x) p(v) dv$ is assumed to be too difficult to compute exactly
 - Evaluating $\frac{1}{N} \sum_{i=1}^N \exp(v_i^T x)$ is easier
 - Lots of interesting analysis you can do with the solutions

Scenario methods for constraints

Approximate the problem

$$\begin{array}{ll} \text{minimize} & f_0(x) \\ \text{subject to} & \max_v (f_i(x, v)) \leq 0 \end{array} \xrightarrow{\text{approx}} \begin{array}{ll} \text{minimize} & f_0(x) \\ \text{subject to} & f_i(x, v_n) \leq 0, \quad n=1, \dots, N \end{array}$$

- This constraint will be violated with probability ϵ with confidence $1 - \beta$, where

$$N \geq \frac{n}{\epsilon \beta} - 1$$

- You can also solve this by adding additional points:
 - Pick the worst v , and add this to the set
 - This will converge

Scenario methods for constraints

Example

$$(2) \begin{array}{ll} \text{minimize} & \text{power } (x) \\ \text{subject to} & \max_v (\text{delay } (x, v)) \leq 0 \end{array}$$

approx
→

$$(2) \begin{array}{ll} \text{minimize} & \text{power } (x) \\ \text{subject to} & \text{delay } (x, v_n) \leq 0, \quad n=1, \dots, N \end{array}$$

1) Start with v_1, v_2, \dots, v_N

2) Solve (2) get solution x^{N*}

3) Find the worst v

$$v_{\text{worst}} = \text{argmax } \{\text{delay } (x^{N*}, v)\}$$

Add v_{N+1} to the set

References

- Shapiro and Philpott, “A tutorial on stochastic programming”
- A. Mutapcic and S. Boyd, “Cutting-set methods for robust convex optimization with pessimizing oracles”
- Calafiore and Campi, “ Randomized Solutions and confidence levels