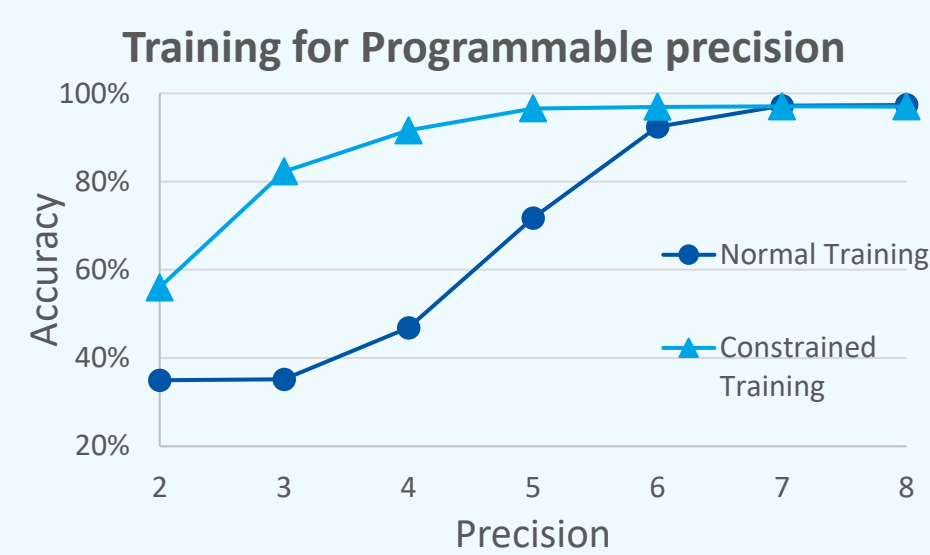


Software Simulation of Stochastic Computing Machine Learning Accelerators

Tristan Melton, Tianmu Li, Wojciech Romaszkan and Puneet Gupta
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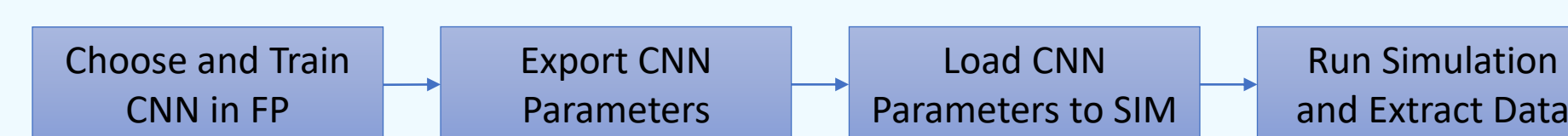
Stochastic Computing

- Represent numbers using proportion of 1's in a randomly generated bit stream
- Single gate for computation of addition and multiply
 - 0.8 \rightarrow 110111101 (0.8)
- Massive parallelism**
 - 110111101 (0.8) \times 1000101100 (0.4) = 101011110 (0.7)
 - 1010101100 (0.5) \times 0010010010 (0.3) = 101011110 (0.7)
- Variable precision in the same hardware
- Single error only introduces $\pm \frac{1}{N}$ error



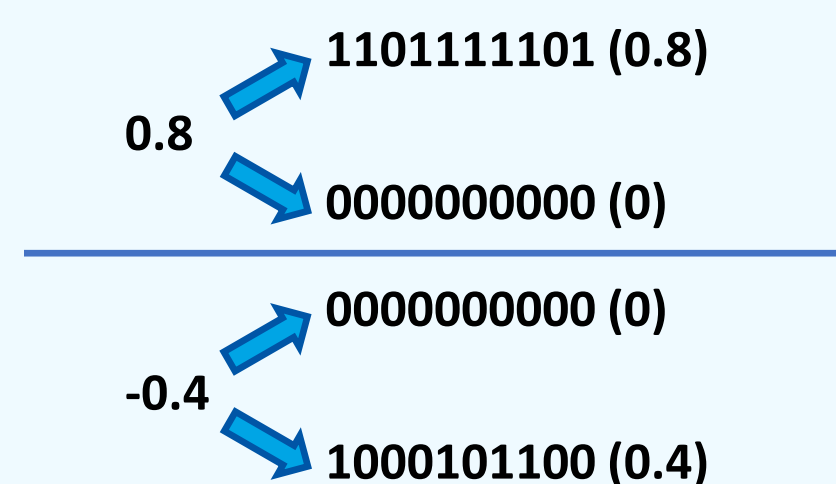
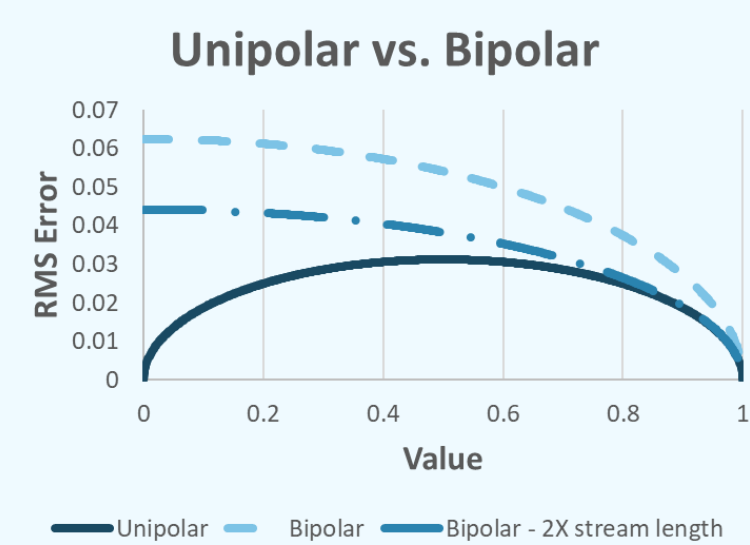
The Case for Stochastic Simulation

- Training networks to account for SC is time-consuming
- Difficult to integrate SC into existing ML architectures
- Utilizing a separate simulator to test SC properties acts much more efficiently

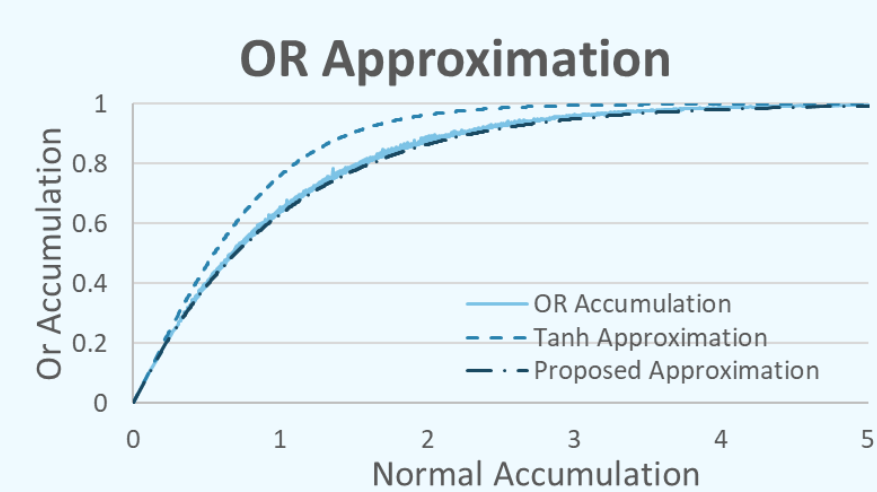
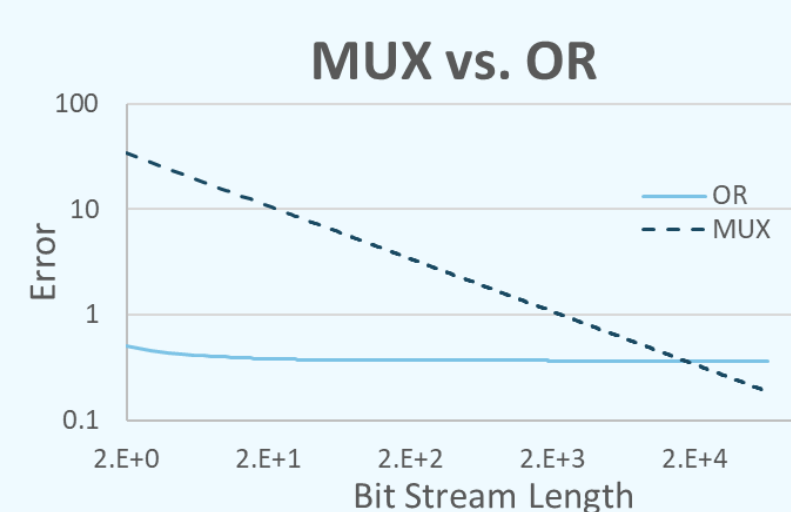


SC and Simulation Optimizations

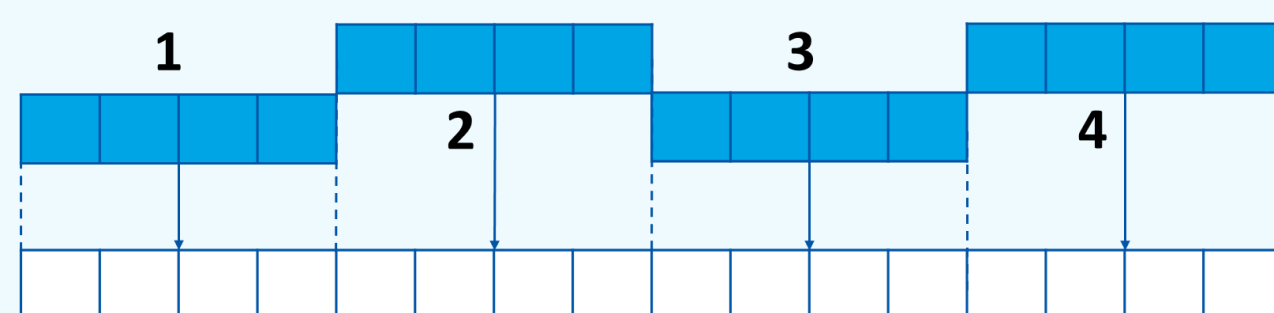
- Precision**
 - Bipolar representation has low precision.
 - Unipolar representation is limited to [0,1].
 - Split-unipolar enables high accuracy and negative weights.**



- Accumulation**
 - Stochastic addition scales down output, degrading precision.



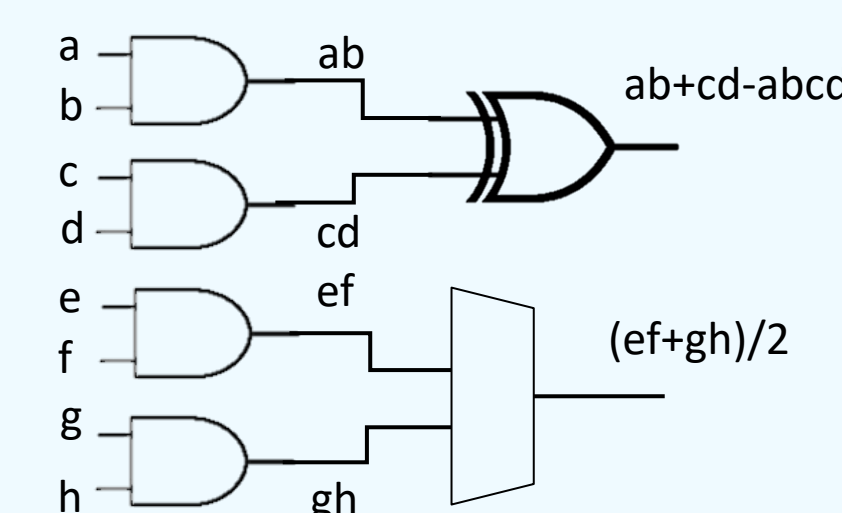
- Use **OR gate** for scaling-free accumulation.
- Novel approximation as **activation function**.
- Other operations**
 - Max pooling** is expensive in SC.
 - Use **average pooling**. Enables **computation skipping**.



- SC Generation:**
 - C++ rand() function too slow, caused bottleneck
 - Utilizing an **xor-shift RNG** dramatically reduces generation time.

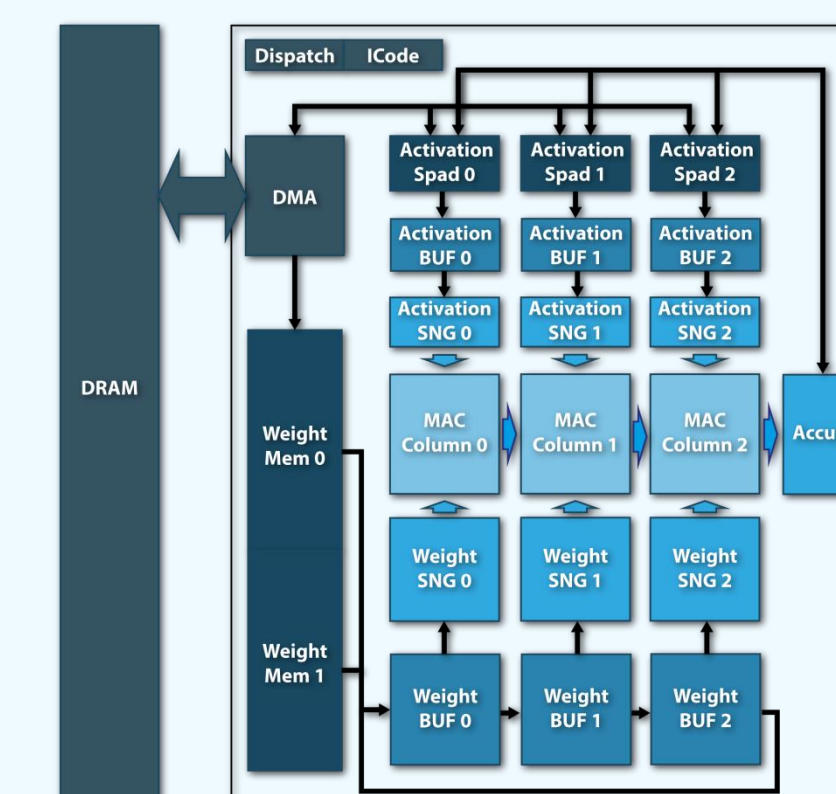
Simulator Design

- SC Simulator developed to mimic computations done in architecture design (ACOUSTIC)
- Provides empirical evidence for this use case of SC



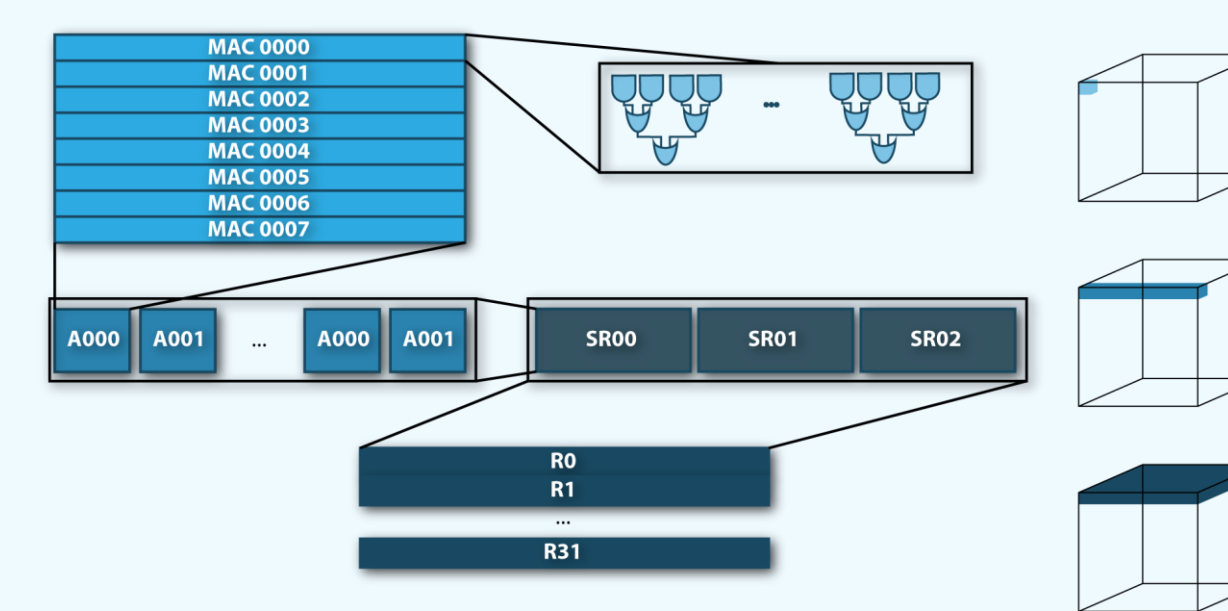
SC Simulation

- Supports OR accumulation, split unipolar representation and stochastic pooling.
- Configurable layers** allows for testing of various stochastic properties
- Optional tool to measure switching of bit stream to **estimate this source of energy usage**

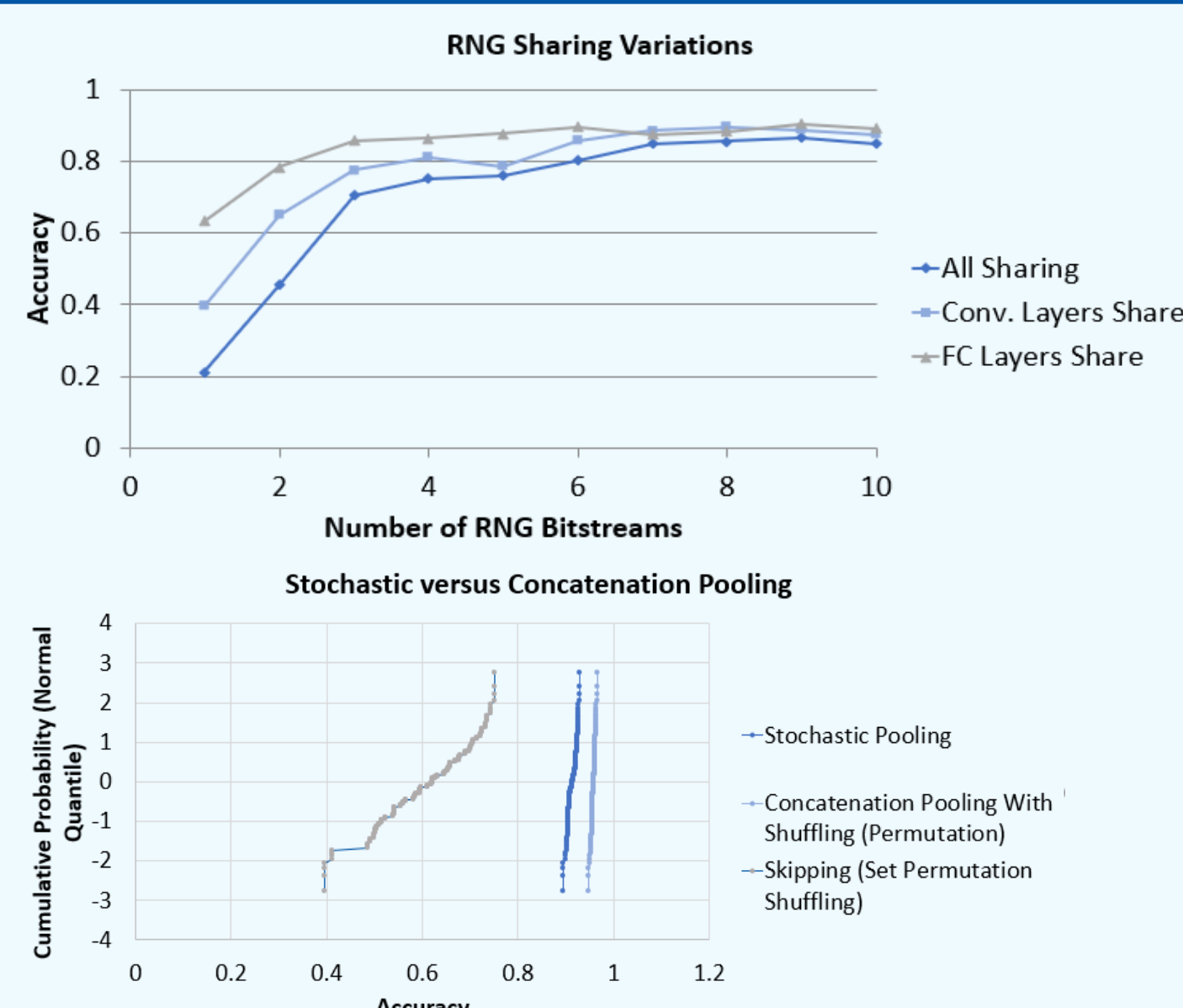
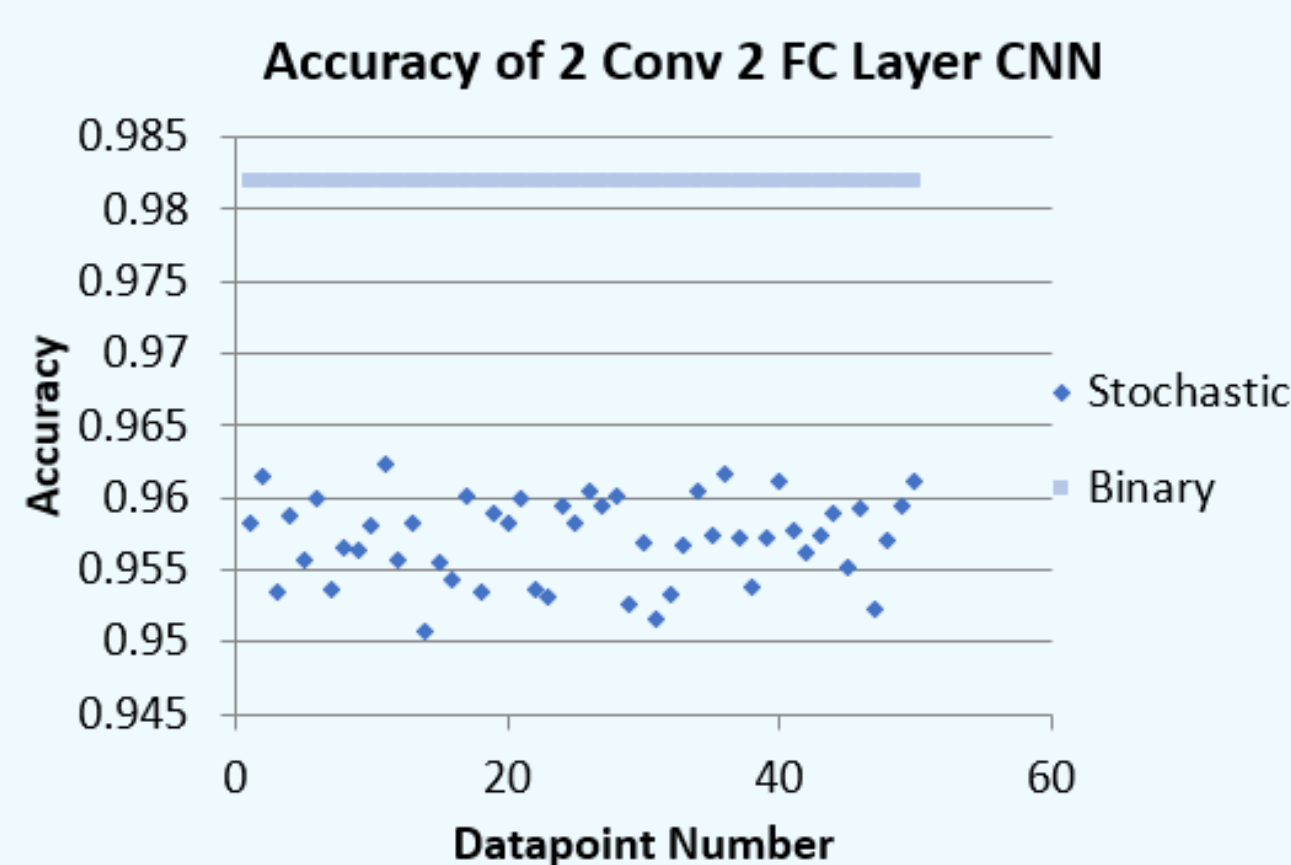


Convolutional and Fully Connected Layers

- All numeric calculations** performed in stochastic with ability to choose OR versus MUX accumulation layers
- Supports **different kernel, padding, stride and pooling sizes**.
- Fully-connected layer support.



Evaluation and Initial Results



Summary

- Simulator allows for the evaluation of SC application in neural networks
- Previous SC problems alleviated through:
 - OR-base accumulation
 - Split-unipolar representation
 - Average pooling with computation skipping

Acknowledgements

Thank you to Professor Pamarti for his feedback and NSF REU and DARPA for their support.